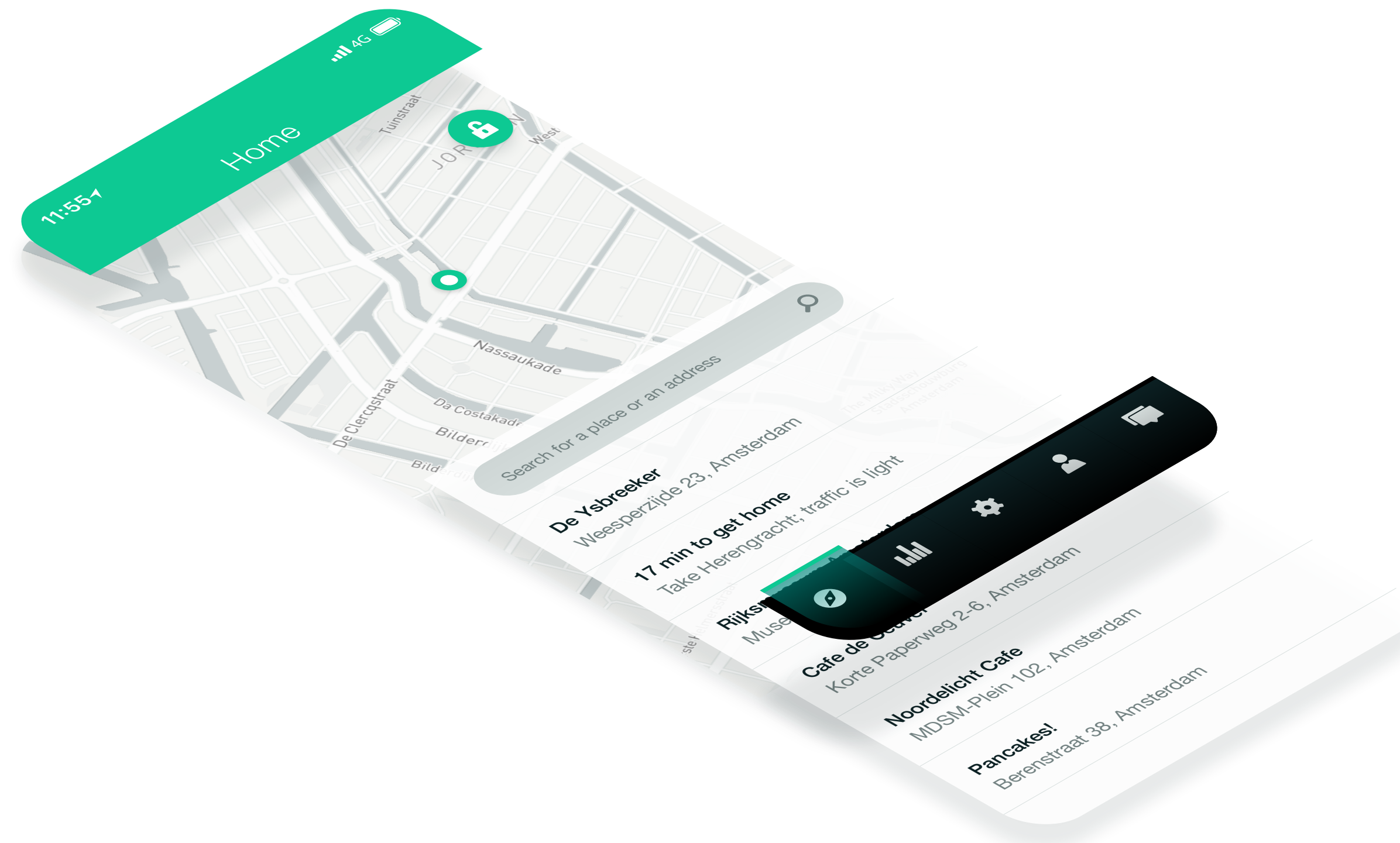


CityBike / Connected Bicycle

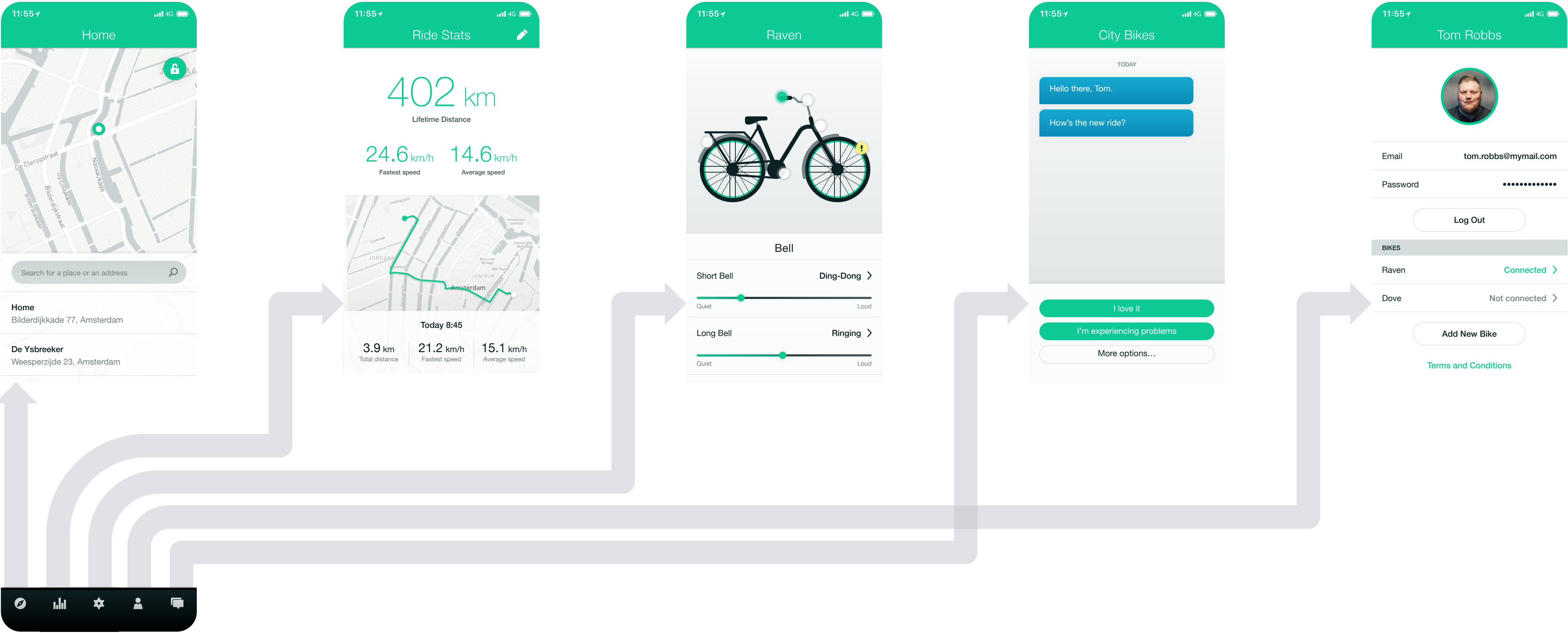
Interaction Model

Option 1: Tabs



The app uses a shallow interaction to access the main functions, all of which have their own top-level screens. The home screen is the first of the five functions—the map and directions. The user switches between multiple bikes from the accounts screen.

Option 1: Tabs

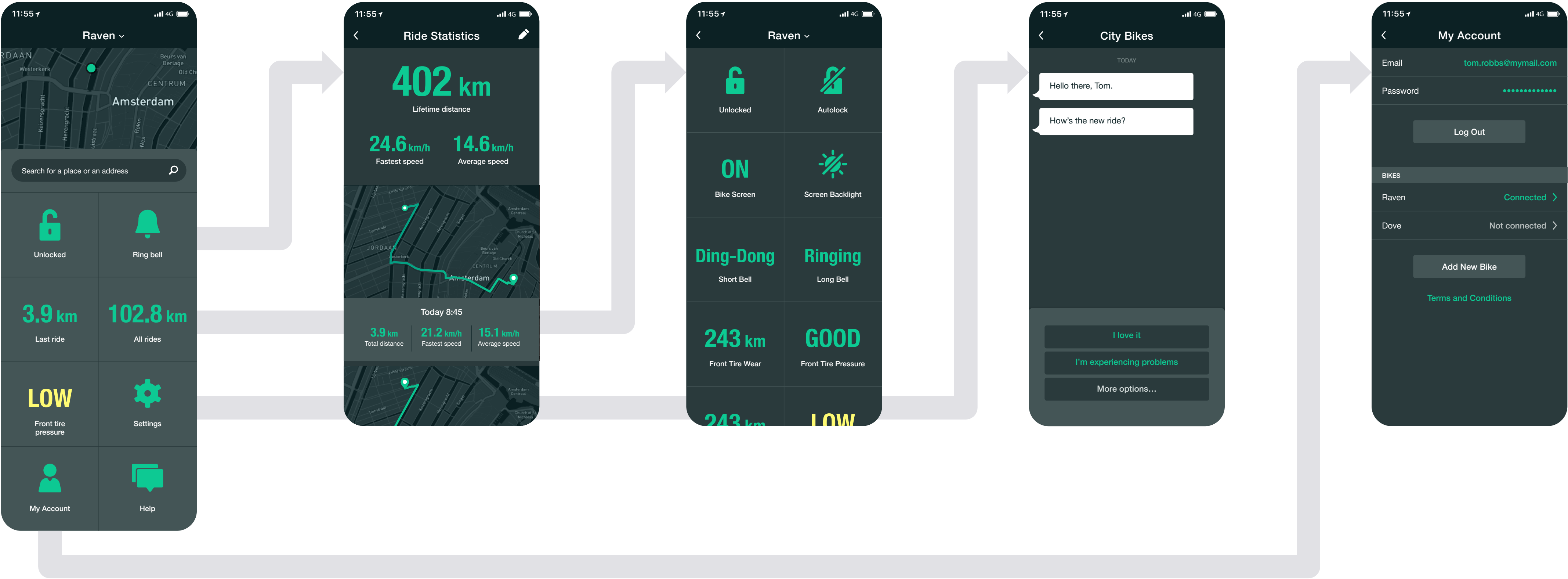


Option 2: Dashboard



The app uses a two-level interaction model with a dashboard on the home screen to provide users with glanceable content and quick access to primary and secondary functionality. For bike-specific functionality, the user can switch between multiple bikes from the navigation bar.

Option 2: Dashboard



Option 3: Cards



The app's home screen presents the user with a list of cards containing summaries of individual app functions. The user accesses secondary functions without data summaries via buttons at the bottom of the scrolling list. The user has access to all of their bikes via these cards.

Option 3: Cards

